

# THE TURNTABLE

1. play / pause - starts or resumes playback if the deck is paused. pauses playback if the deck is playing. \*the rate at which the playback shifts from "play" to "pause" and from "pause" to "play" is controlled by the start time and stop time knobs.\*
2. cue - if no temporary cue point is assigned, or if the deck is paused, press cue to set a temporary cue point. while the track is playing, press it again to return to the temporary cue point and pause playback. you can hold down cue to start playback from the temporary cue point. release it to return to the temporary cue point and pause playback. you can hold down cue and play / pause simultaneously to start playback from the temporary cue point.
3. start time / stop time - control the rate at which the playback shifts from "play" to "pause" and from "pause" to "play."
4. bleep / reverse - reverses audio playback of the track on the corresponding deck.
5. delete cue - press or hold this to enable delete cue mode, so you can erase assigned cue points from the hot cue buttons. when the delete cue button is lit bright red, it is in delete cue mode. you can then press a red hot cue button to delete its assigned cue point.
6. hot cue buttons \*1-5\* - assigns a cue point or returns the track to that cue point. when a hot cue button is unlit, you can assign a cue point by pressing it at the desired point in your track. once it is assigned, the hot cue button will light up white. to return to that cue point, simply press it
7. pitch fader - controls the tracks playback speed. an led next to the fader will light up when set at 0.

